

FIG. 1

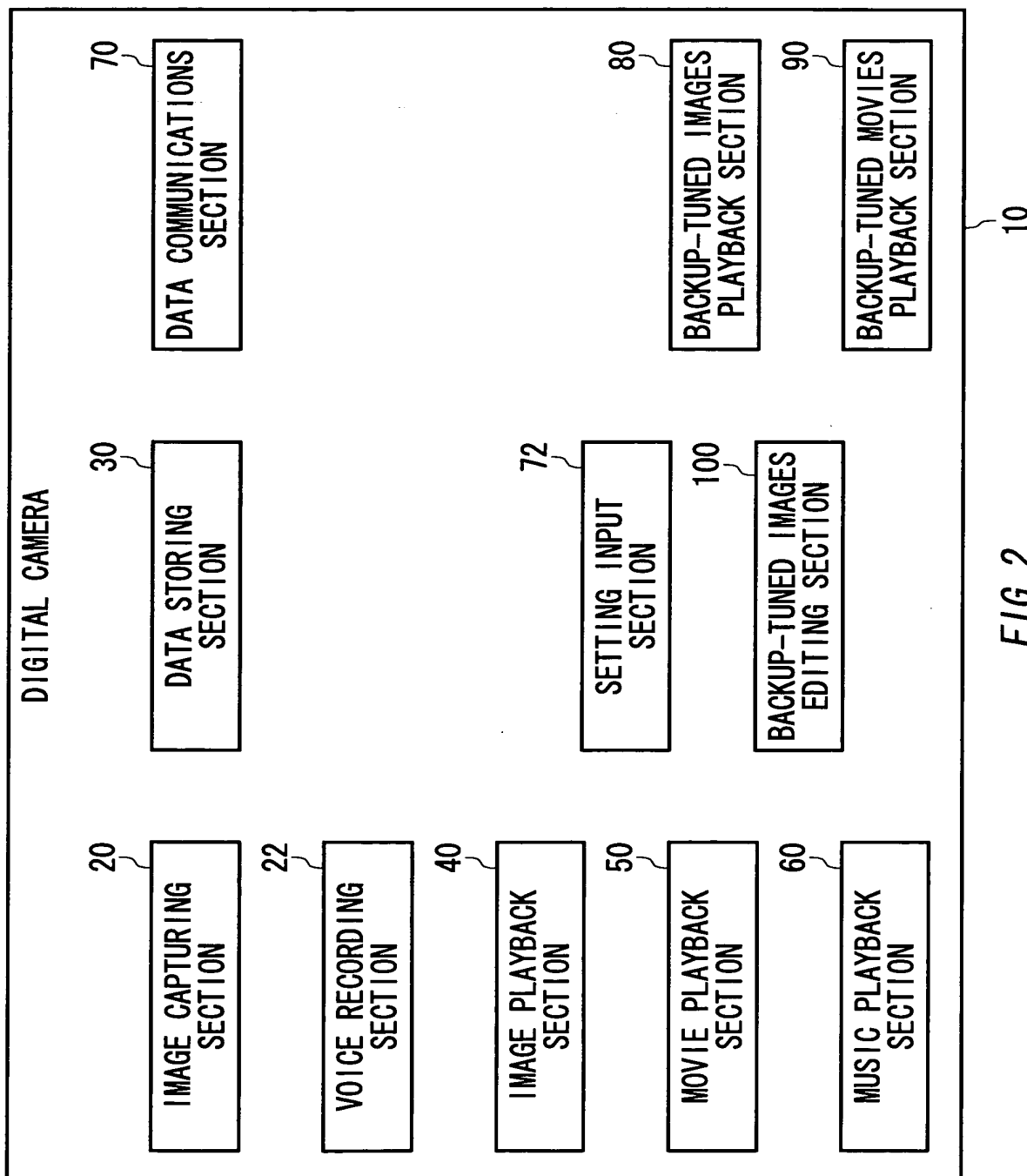


FIG. 2

IN THE CASE OF PLAYING BACK BACKUP-TUNED IMAGES

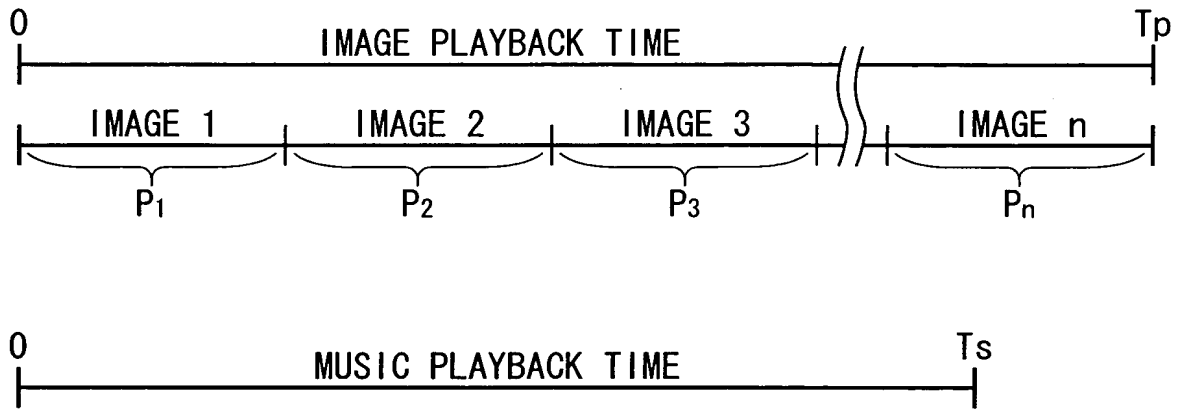


FIG. 3

IN THE CASE OF PLAYING BACK BACKUP-TUNED MOVIES

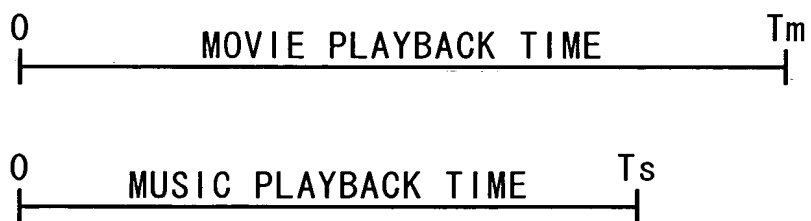


FIG. 4

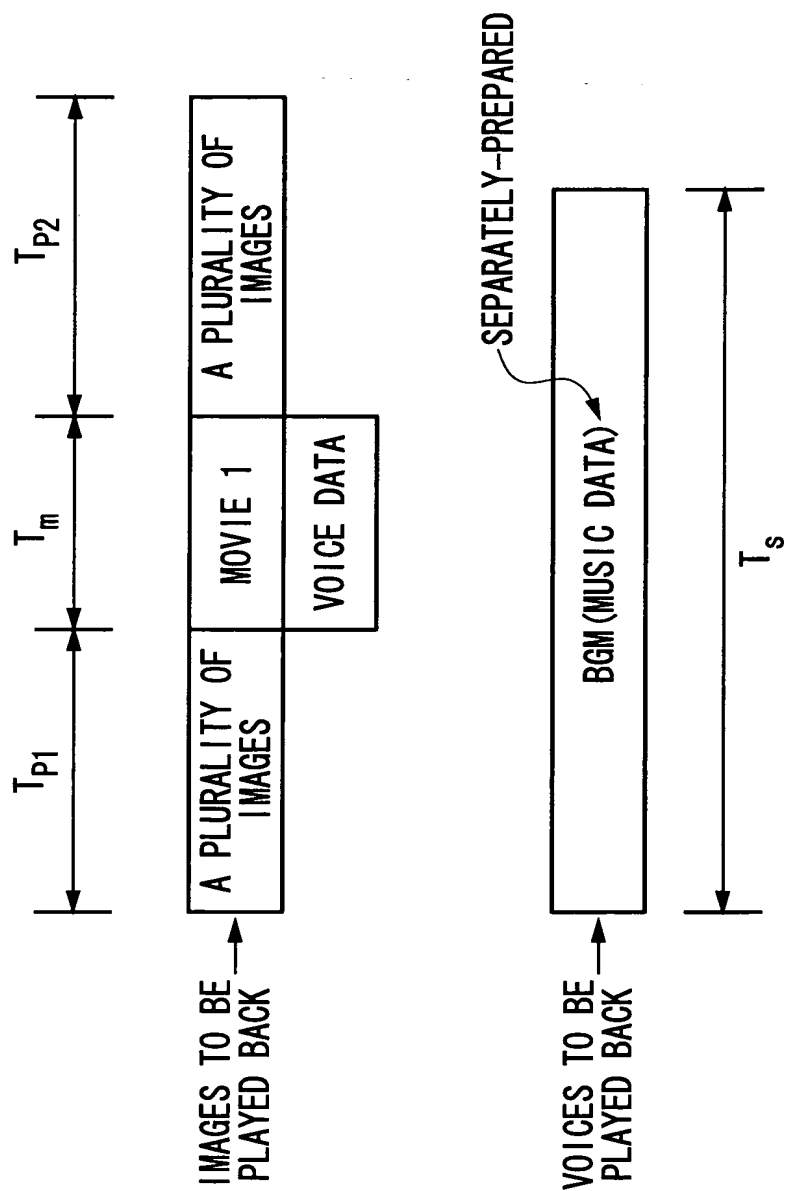


FIG. 5

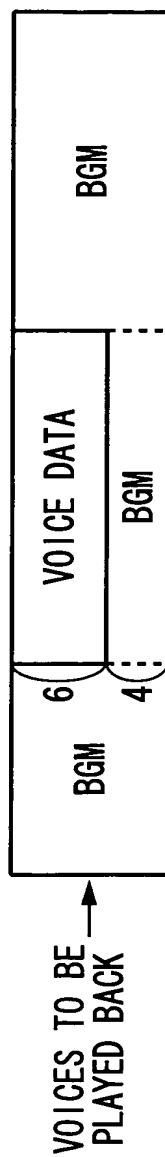


FIG. 6

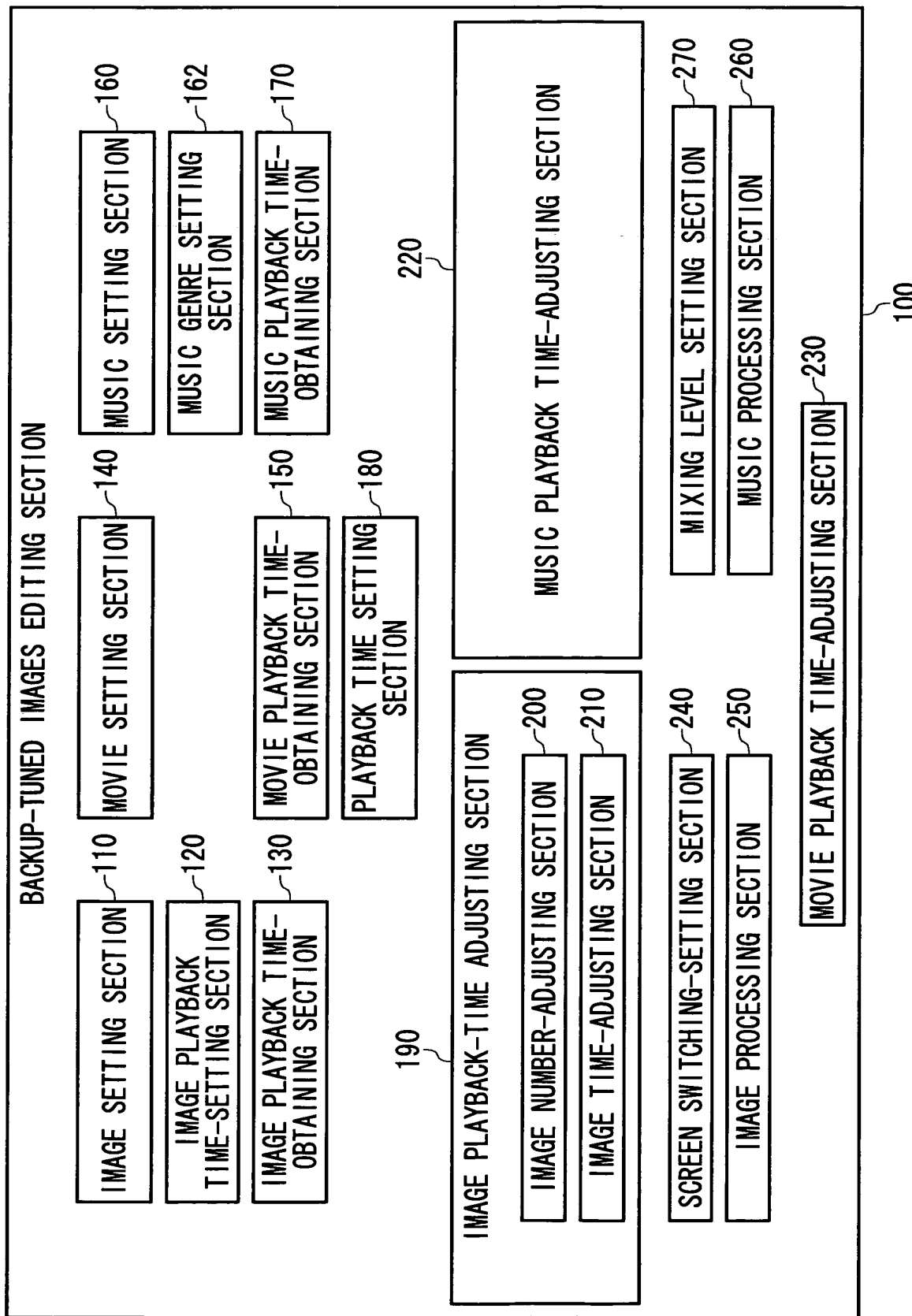


FIG. 7

SWITCHING OF IMAGES SYNCHRONIZED WITH SUB-SECTIONS OF MUSIC

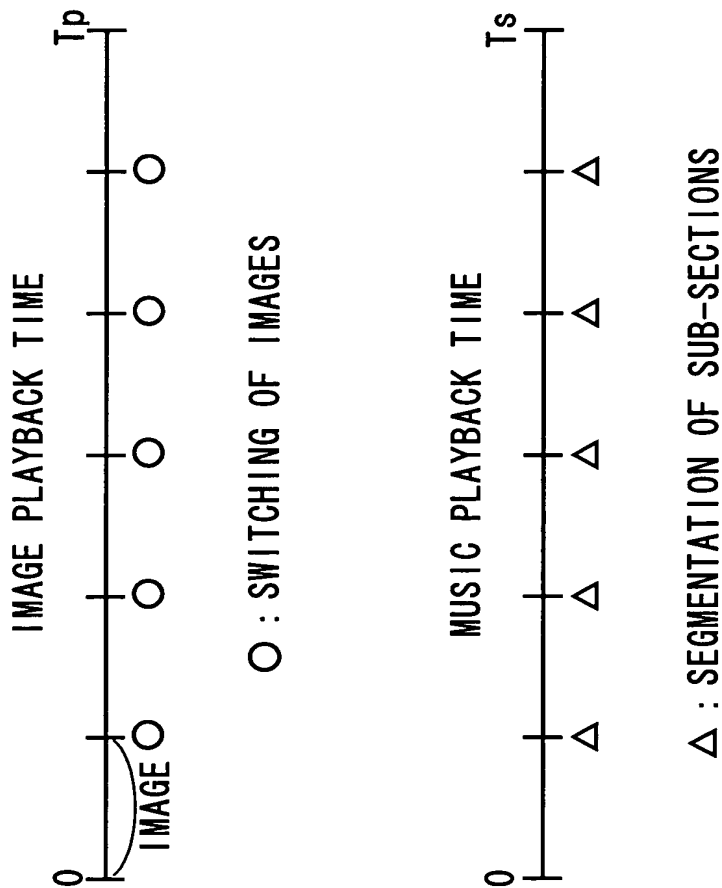


FIG. 8

SWITCHING OF IMAGES SYNCHRONIZED WITH DISTINCTIVE SOUND

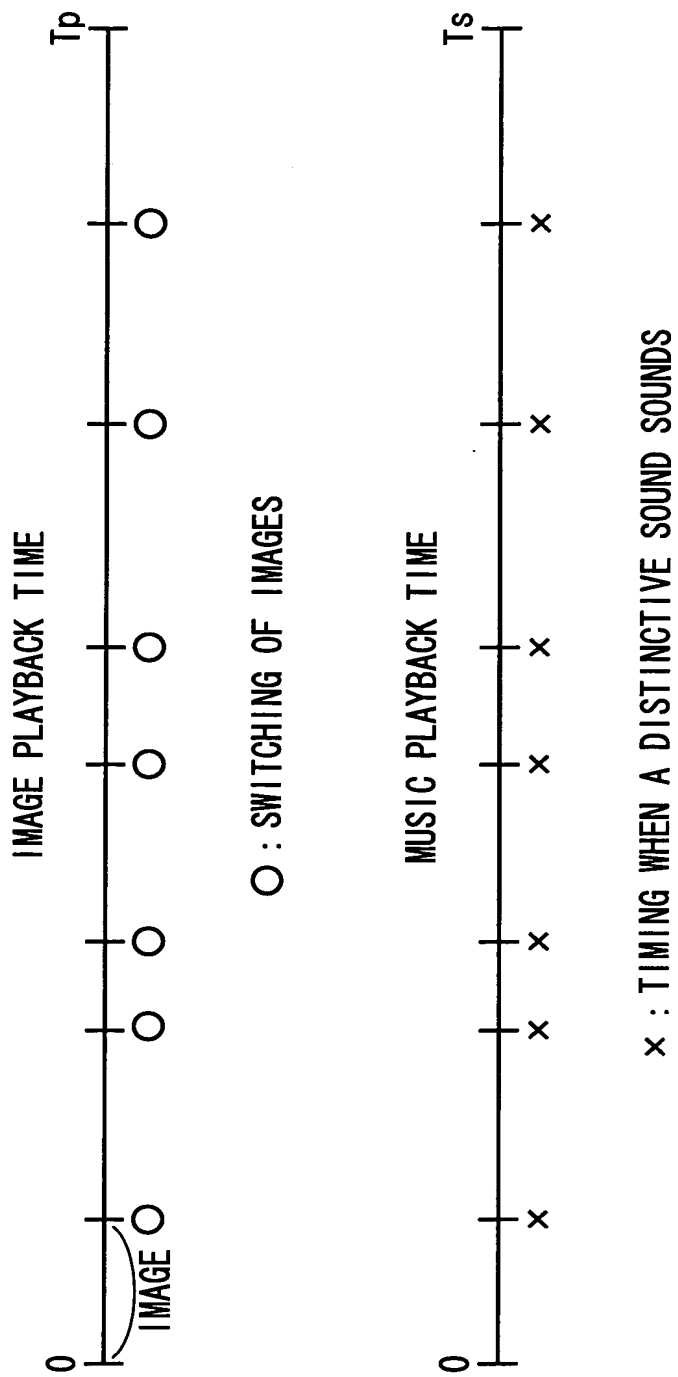


FIG. 9

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"SPIN DOOR"

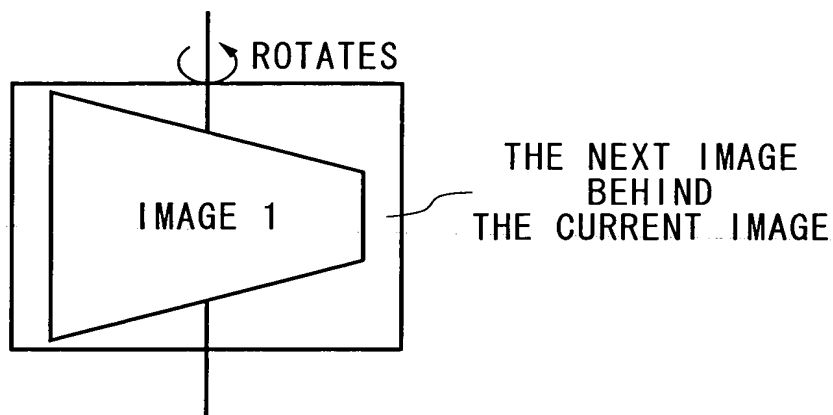


FIG. 10A

"SLIDE"

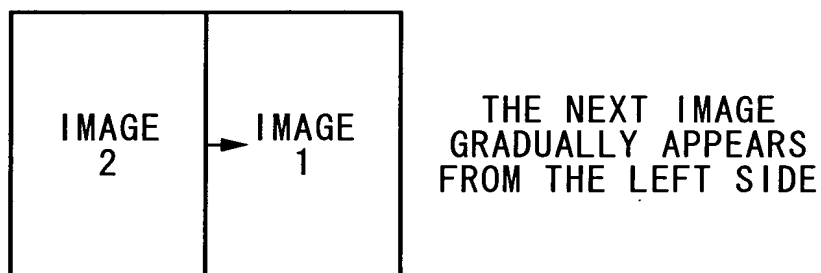


FIG. 10B

"BOX"

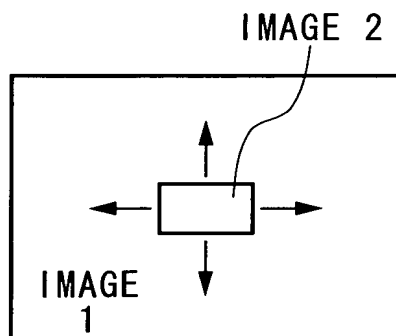


FIG. 10C

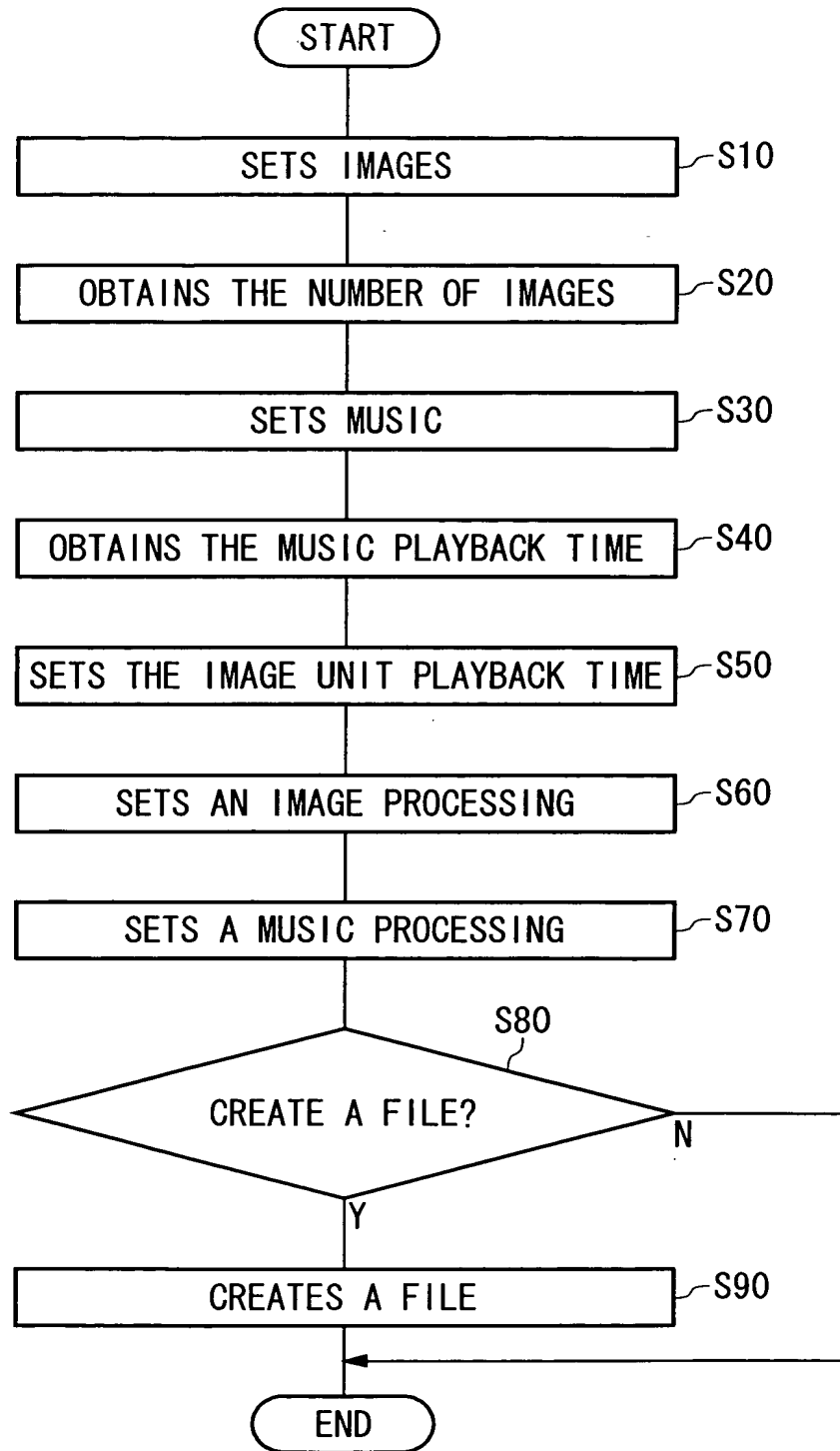


FIG. 11

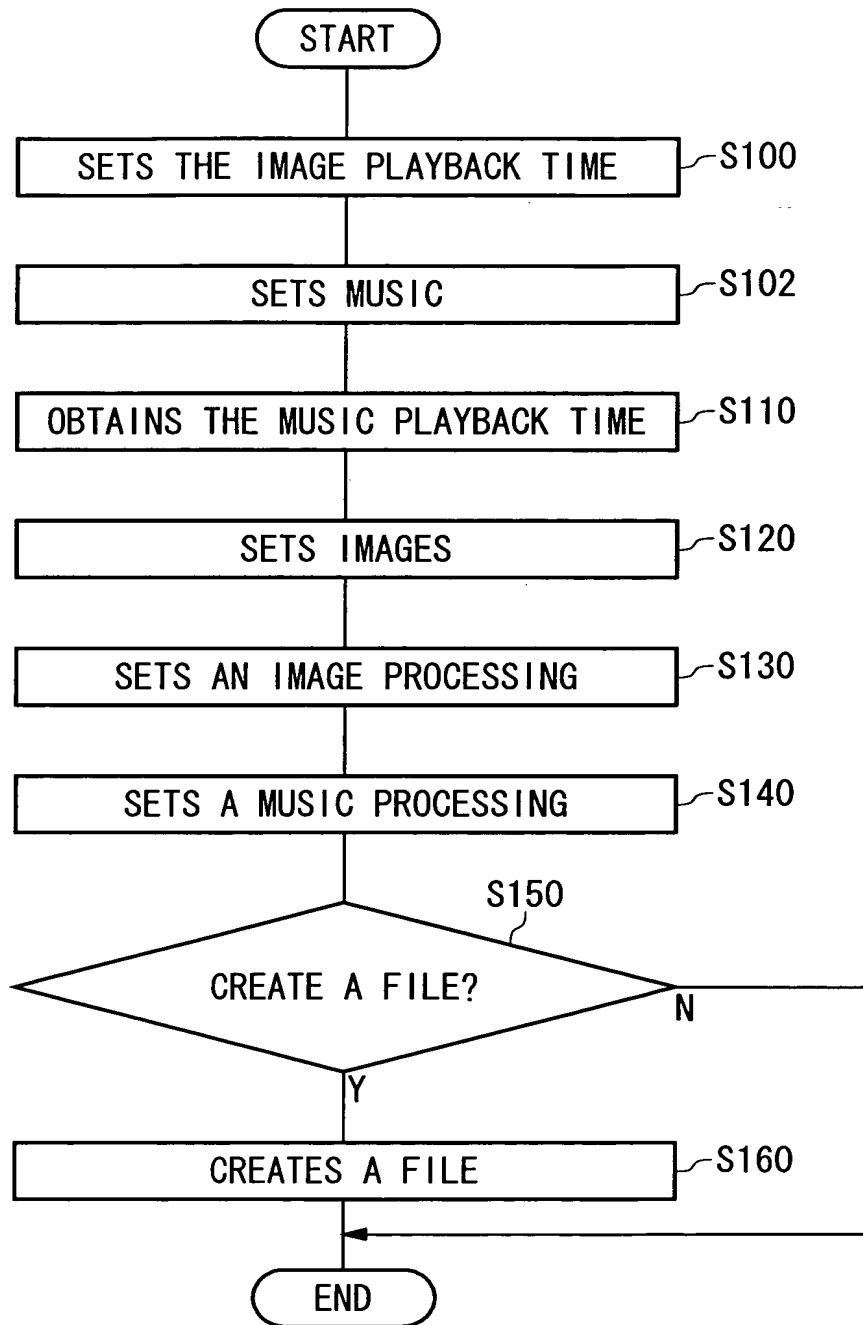


FIG. 12

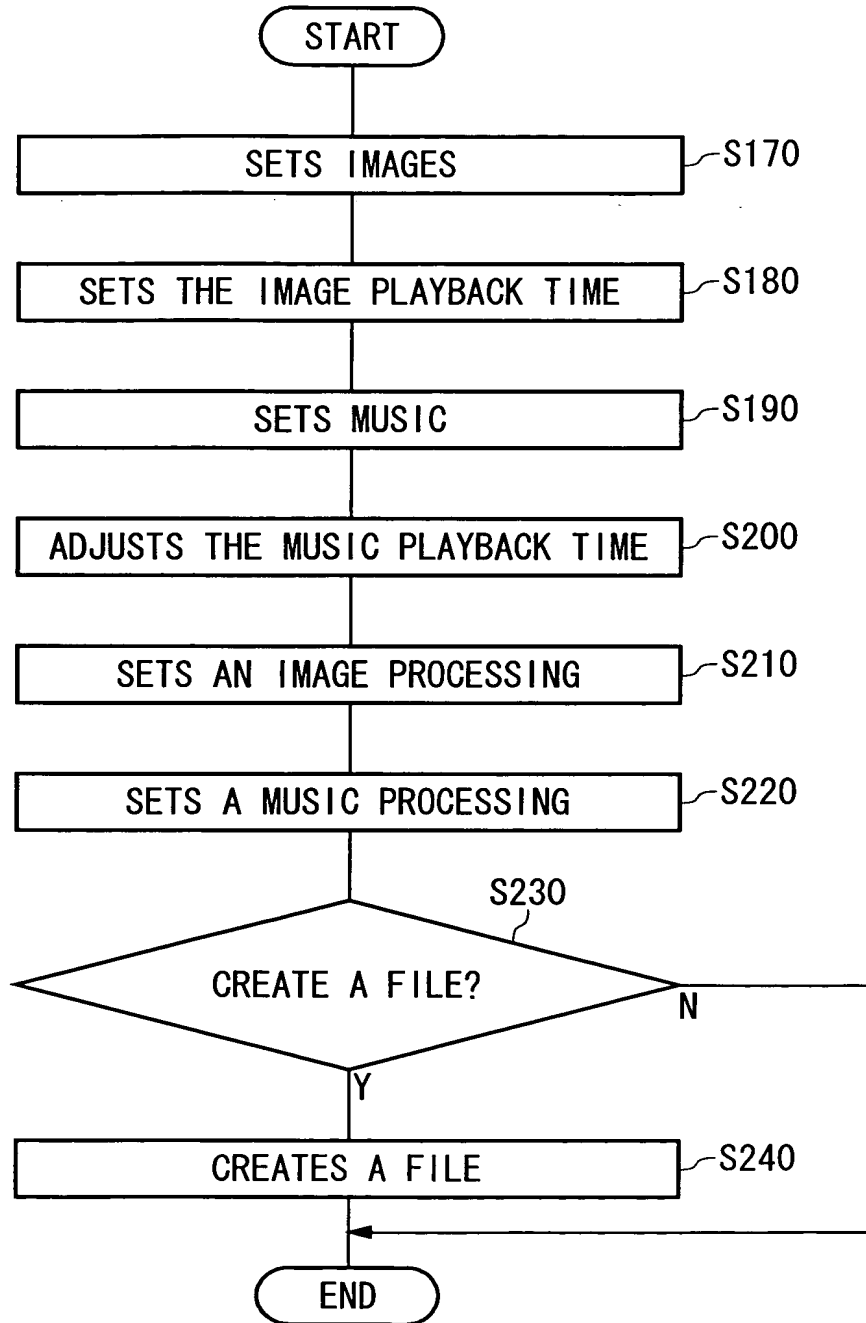


FIG. 13

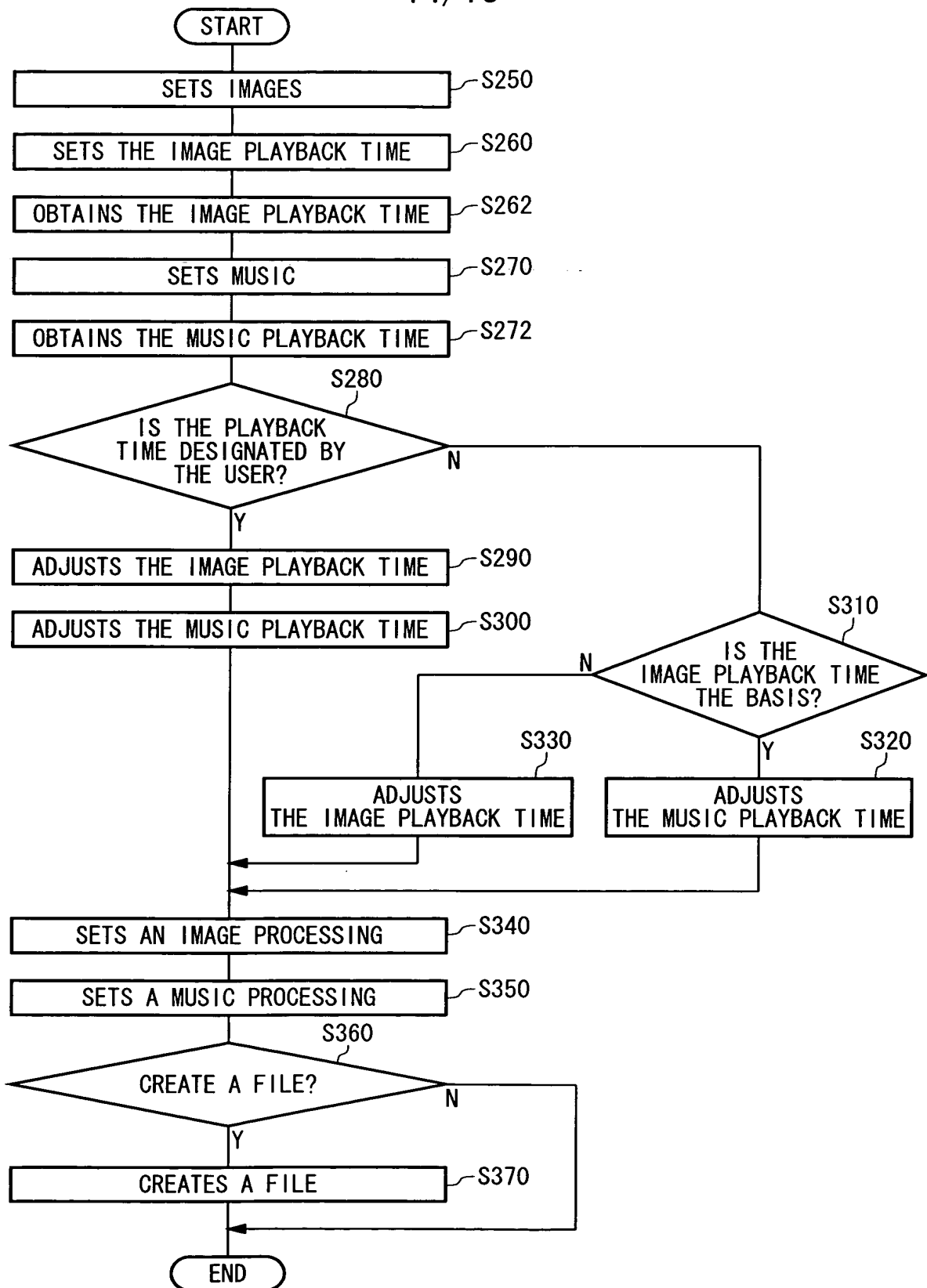


FIG. 14

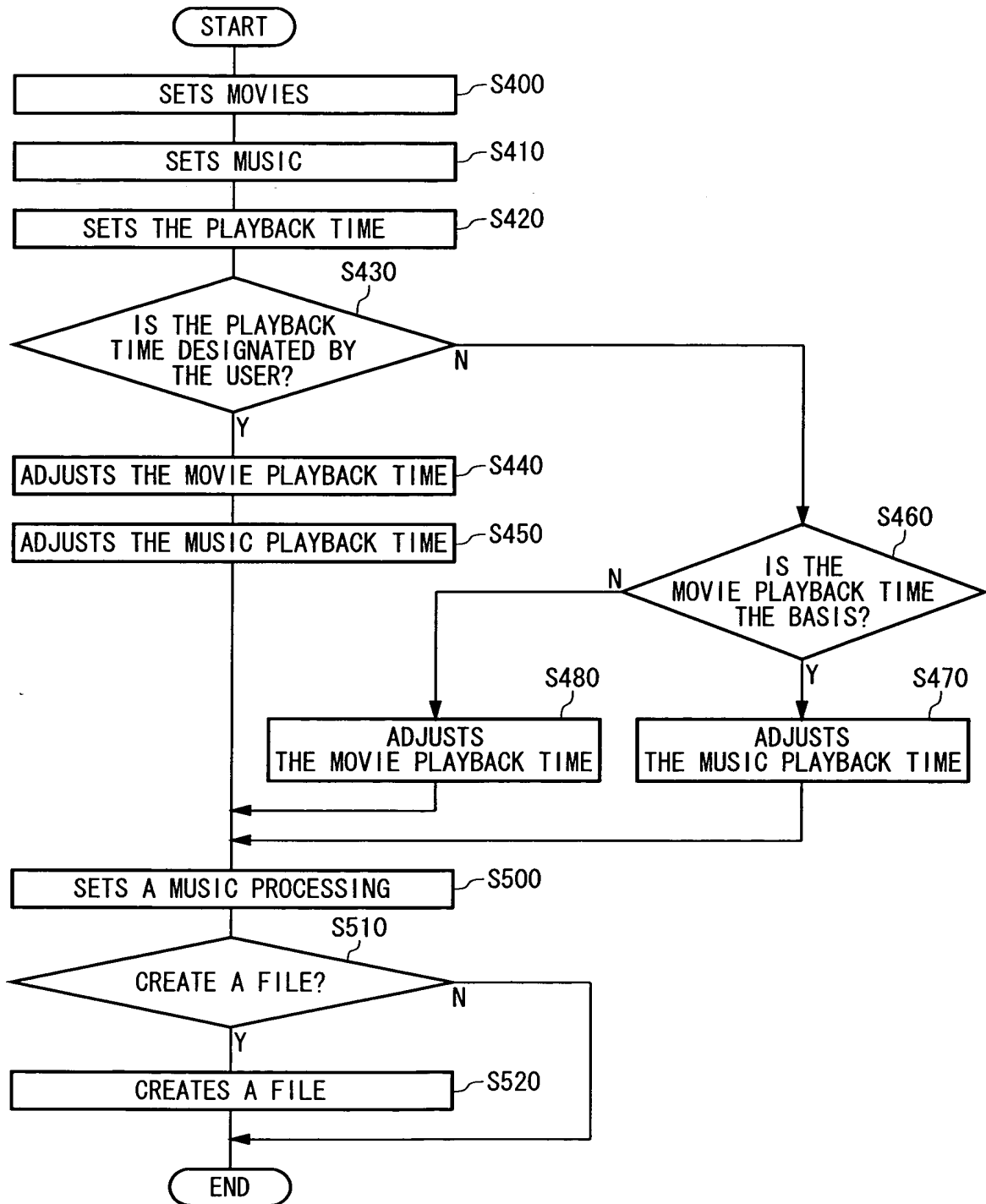
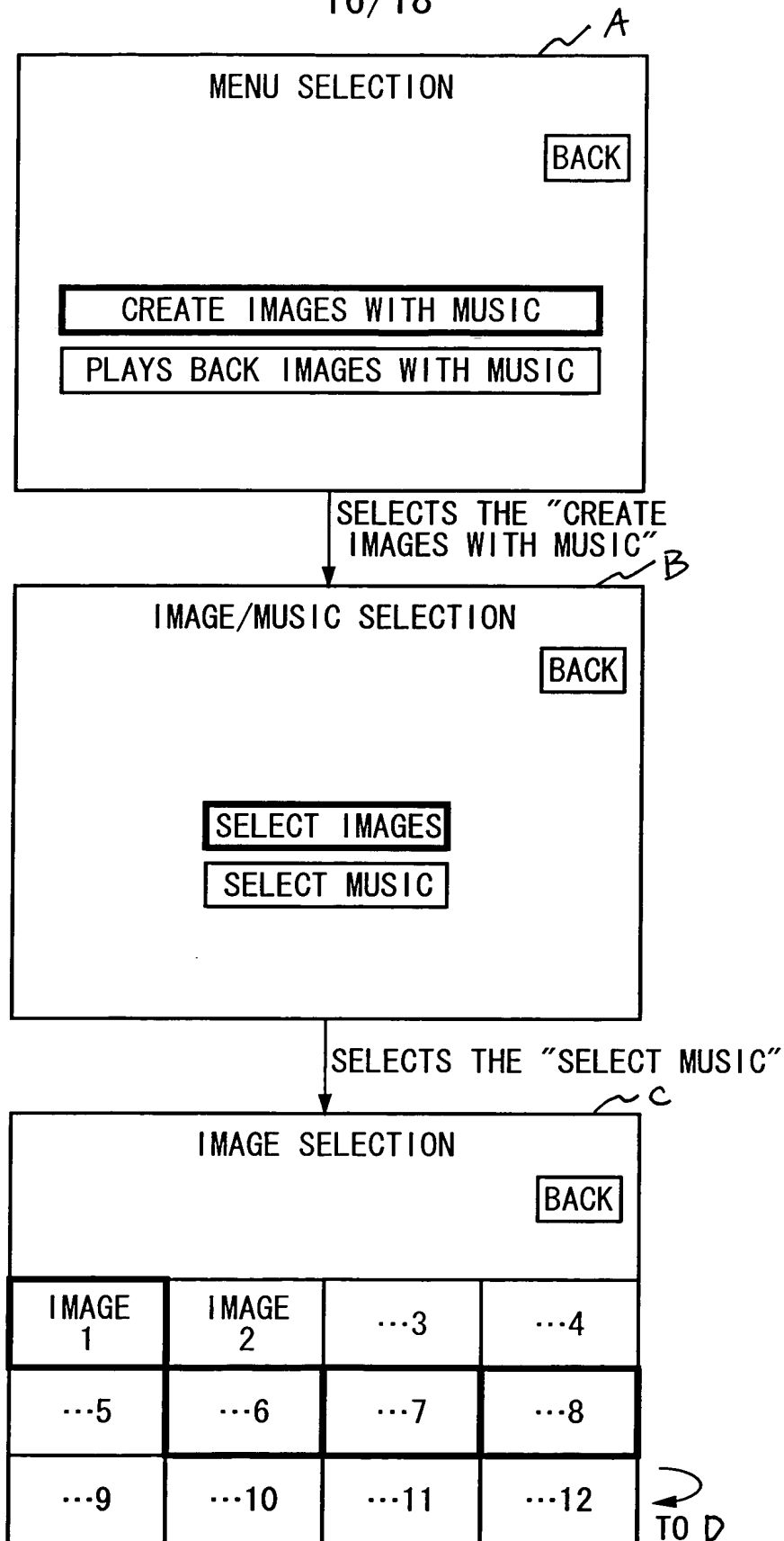


FIG. 15



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SELECTS SOME
UNIT IMAGES

IMAGE PLAYBACK ORDER SETTING BACK

PHOTOGRAPHED ORDER

RANDOM

MANUAL

SELECTS THE "PHOTOGRAPHED ORDER"

IMAGE PLAYBACK TIME SETTING BACK

5 SEC.

△UP ▽DOWN

GOES TO THE "MUSIC SELECTION"
OF FIG. 16

MUSIC SELECTION BACK

SONG1. WAV

SONG2. WAV

SONG3. WAV

TO G

FIG. 17

SELECTS
THE
"SONG3. WAV"

PLAYBACK TIME BASIS DESIGNATION

BACK

SELECTED IMAGE
PLAYBACK TIME 20 SEC.

SELECTED MUSIC
PLAYBACK TIME 24 SEC.

SELECTS THE "IMAGE PLAYBACK TIME"

BACK

• IMAGE PROCESSING

BEGINNING PART FADE-IN

IMAGE SWITCHING SPIN DOOR

• MUSIC PROCESSING

BEGINNING PART FADE-IN

STORING OF DATA AFTER ALL OF THE
SETTINGS

STORING OF THE BACKUP-TUNED IMAGES

BACK

• STORE AS AN MPEG FILE

YES

NO

FILE NAME _____

• STORE AS A CREATION PROCEDURE FILE

YES

NO

FILE NAME _____

FIG. 18